

Elements of Perspective (find or draw examples of each):

1. Converging lines (including horizon line and vanishing points such as 1, 2 or 3 points)
 2. Diminishing size
 3. Object placement on the picture plane
 4. Overlapping
 5. Foreshortening
 6. Depth of field (focus)
- Atmospheric perspective:
7. Loss of value
 8. Loss of color intensity
 9. Distance blueness

Assignment for Drawing Class:

Remember to assemble examples (either found as pictures or drawn; a self-drawn diagram might even be better) of the elements of perspective we discussed in class (as one task on one or more A4 pages) to hand in addition to the projected perspective exercises (as 4 tasks on 4 A4 pages, one of them being clear acetate backed by plain white paper).

Isometric Projection: vertical, 30 degrees



Axonometric Projection: vertical, 45 degrees left



Assignment for Drawing Class: In addition to the sketch you did in class on Wednesday do at least 2 personal sketches on A4 paper (you can do more if you want) for your RVJ. The Reflective Visual Journal consists of your personal sketches which should be drawn from observation and/or imagination depicting your personal design thoughts and interests. You can think of it as a visual diary. You can also use words (Thai for yourself or English for non-Thai speakers) to express your thoughts.

On A4 size paper, hand in (as always include your shortname and student number on each page), clipped together with a paper clip, not stapled:

1. the drawing you did in class on Wednesday to begin your RVJ (Reflective Visual Journal)
2. A drawing in pencil or ink done in the sunlight showing a few simple geometric shapes showing **shading** and **cast shadows** while showing a full range of values from dark to light.
3. Isometric Drawing (30 degrees) of 2 or 3 simple geometric 3D shapes. These can be on plain white paper but if you find isometric and axonometric graph paper you can use that instead. In the isometric and isometric drawings you can do the drawings with outlines only or, if you want, you can add shading and cast shadows.
4. Axonometric Drawing. (45 degrees).
5. Sketch (for the RVJ)
6. Sketch
- ...
- ...

.....Also, several of you (as some of you were told during class on Thursday) need to show the construction lines (which show how the vanishing points and edges of the depicted objects are determined) with vanishing lines and points on the perspective exercises you did the week before.

Assignment for Drawing Class -- all on A4 size paper

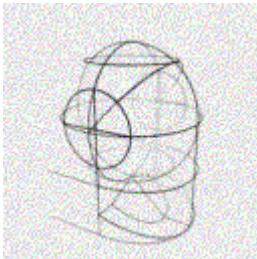
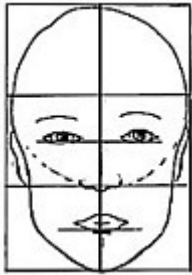
1. On one page of A4 paper make a grid similar to the one you did during the first class in the configuration below with three rows of pencil and three rows of ink showing stippling, cross-hatching, etc. creating solid continuous values:

2H	2H	2H	2H
3B	3B	3B	3B
6B	6B	6B	6B
Ink	Ink	Ink	Ink
Ink	Ink	Ink	Ink
Ink	Ink	Ink	Ink

2. Drawing of a head of yourself (using a mirror) or someone you know as geometric forms and planes (similar to the plaster head you drew in class) with 6B pencil or charcoal.
3. Earth (drawing(s) concerning the four ancient elements)
4. Air
5. Water
6. Fire (you can do # 3,4,5,6 as one or four drawings)
7. RVJ: Do two (or more) drawings of personal interest to you for your RVJ.
8. RVJ

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Basic proportions of the head:



Assignment for Drawing class on **A4** size paper:

1. Contour (self or model)
2. Contour
3. Contour
4. Shaded portrait drawing (self or model)
5. RVJ (2 or more drawings for your RVJ)
6. RVJ
- ...
- ...

Assignment for Drawing Class:

Of a full human figure (either clothed or unclothed) A4 size paper:

1. Contour (draw slowly while drawing the outline; don't lift the pencil or pen off the paper)
2. Gesture (draw quickly, showing the motion and feeling of the subject)
3. Geometric (the human form as blocks and cylinders like an artist's mannequin)
4. Full figure shaded drawing
5. RVJ (two or more RVJ drawings)
6. RVJ

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Assignment for Drawing Class:

A4 size drawing paper (three versions of the same scene):

1. gesture
2. contour
3. shaded, realistic drawing
4. RVJ (two or more RVJ drawings)
5. RVJ

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Assignment for Drawing Class:

Create an imaginary scene using two or more human figures (draw the entire figures, either clothed or unclothed). Show line quality, texture, contrast, knowledge of composition, positive and negative space, perspective, value, the elements of perspective, and light and shading (in other words, all of the concepts we covered in class) in your drawings.

Some examples of subject matter could be : a scene of (choose one): heaven, hell, science fantasy, science fiction, a fairy tale, a dance, a sports contest, an historical event, a battle scene, etc.

Some Links for Drawing and Perspective:

<http://www.handprint.com/HP/WCL/tech10.html>

<http://www.woodyguthrie.org/curriculum/curartperspective.htm>

Drawing:

<http://www.apollo13art.com/National/lifedrawing1/syllabus.html>

<http://www.universalclass.com/i/crn/12083.htm>

Perspective:

<http://www.olejarz.com/arted/perspective/>

http://mathforum.org/sum95/math_and/perspective/perspect.html

<http://siolence.exteen.com/20061013/how-to-perspective>

<http://www.3d-perspective.com/>

Drawing Elements:

<http://www.learn-to-draw.com/drawing-basics/05-drawing-elements.htm>

Drawing fundamentals:

<http://studiochalkboard.evansville.edu/>

<http://www.drawingfundamentals.com/>